

# Simulations numériques de marches aléatoires : programmes en Python

Pour une bonne compréhension, ces programmes doivent être étudiés successivement. Il est important d'exécuter le code Python et même de tester des petites modifications.

## Génération de nombres aléatoires

```
<sxh python; title : 01_random.py> #!/usr/bin/env python # -*- coding: utf-8 -*-

from random import * # cf. documentation cf http://docs.python.org/library/random.html # random
number generation - génération de nombres aléatoires # functions of interest : choice, randint, seed

facepiece=['pile','face'] valeurpiece=[0.01,0.02,0.05,0.1,0.2,0.5,1.,2.]

#for i in range(1):

    # choice : random choice of an element from a list
    #print choice(facepiece), choice(valeurpiece)
    # randint : return a random integer number between 2 values (including
    limits)
    #print randint(0,10)          # imprime un nombre aléatoire entre 0 et 10
    #print choice(range(0,11,1)) # same function, using choice and range to
    create the list

# seed(ANY_DATA) : seeding of the random number generator with any (constant) data # in order to
generate reproducible random sequences. # seed() - without data - uses internal clock value to
"randomly" initiate the generator !

for j in range(3):

    #seed('ma chaîne personnelle') # reproducible initialization
    seed() # to randomly initiate the generator
    for i in range(10):
        print randint(1000,9999)
    print " "
```

```
</sxh>
```

## Histogrammes de nombres aléatoires

```
<sxh python; title : 02_random_histogram.py> #!/usr/bin/env python # -*- coding: utf-8 -*-
```

```
from random import * # cf. documentation cf http://docs.python.org/library/random.html import
numpy as np import matplotlib.pyplot as plt #
http://matplotlib.sourceforge.net/api/pyplot\_api.html#module-matplotlib.pyplot import
matplotlib.mlab as mlab #
http://matplotlib.sourceforge.net/api/mlab\_api.html#module-matplotlib.mlab

#seed('ma chaîne personnelle') # reproducible initialization seed()

rval=[] for j in range(10000):

    rval.append(randint(0,99)) # append to the list a random (integer)
    number between 0 and 99

# print rval # uncomment just to see the list of random numbers

# analysis - histogram - see http://matplotlib.sourceforge.net/examples/api/histogram\_demo.html #
http://fr.wikipedia.org/wiki/Histogramme xh=np.array(rval) # see
http://www.scipy.org/Cookbook/BuildingArrays transforme une liste en un tableau numérique de
Numpy # print xh

fig = plt.figure() ax = fig.add_subplot(111)

n, bins, patches = ax.hist(xh, 10, facecolor='green', alpha=0.75) print n # les nombres d'occurences
par classe print bins # les classes, de largeur identique

# modifier le nombre de nombres générés, les nombres de classes-bins,

plt.show() </sxh>
```

## Représenter le déplacement d'un objet

```
<sxh python; title : 03_tkinter_simple_move.py> #!/usr/bin/python # -*- coding: utf-8 -*-

from Tkinter import * import time

window = Tk() sizex=400 sizey=100 canvas = Canvas(window, width = sizex, height = sizey)
canvas.pack() x = 100 # initial left-most edge of first ball y = 30 # initial top-most edge of first ball
r=20 # ball diameter depx=2 # displacement at each move in x direction depy=0 # displacement at
each move in y direction

ball=canvas.create_oval(x,y,x+r,y+r,fill="blue")

#moves no_moves=10 for j in range(no_moves):

    canvas.move(ball, depx, depy)
    canvas.after(10) # time delay in milliseconds
    canvas.update()

time.sleep(5) # on attend quelques secondes window.destroy()
```

&lt;/sxh&gt;

## Représenter le déplacement de nombreux points

&lt;sxh python; title : 04\_tkinter\_many\_moves.py&gt; #!/usr/bin/python # -\*- coding: utf-8 -\*-

```
from Tkinter import * import time
```

```
window = Tk() sizex=400 sizey=600 canvas = Canvas(window, width = sizex, height = sizey)
canvas.pack() x = 100 # initial left-most edge of first ball y = 30 # initial top-most edge of first ball
r=20 # ball diameter depx=2 # displacement at each move in x direction depy=0 # displacement at
each move in y direction
```

```
# create balls: no_particles= 20 dy = (sizey-2.)/(no_particles+1) # y initial separation between balls
print dy ball_list=[] for i in range(no_particles):
```

```
    ball=canvas.create_oval(x,y,x+r,y+r,fill="blue")
    y = y+dy
    ball_list.append(ball)
```

```
#moves no_moves=100 for j in range(no_moves):
```

```
    for ball in ball_list:
        canvas.move(ball, depx, depy)
    canvas.after(10)
    canvas.update()
```

```
time.sleep(5) # on attend quelques secondes window.destroy() </sxh>
```

## Marche aléatoire d'un petit nombre de pas

&lt;sxh python; title : 05\_tkinter\_random\_walk\_few\_steps\_1D.py&gt; #!/usr/bin/env python # -\*- coding: utf-8 -\*-

```
from Tkinter import * from random import choice # http://docs.python.org/library/random.html import
numpy as np import matplotlib.pyplot as plt #
http://matplotlib.sourceforge.net/api/pyplot\_api.html#module-matplotlib.pyplot import
matplotlib.mlab as mlab #
http://matplotlib.sourceforge.net/api/mlab\_api.html#module-matplotlib.mlab
```

```
window = Tk() sizex=200 sizey=600 canvas = Canvas(window, width = sizex, height = sizey)
canvas.pack() x = 100 # initial left-most edge of first ball y = 1 # initial top-most edge of first ball
r=4 # ball diameter depx=10 # displacement at each move in x direction depy=0
```

```
# create balls: no_particles= 100 dy = (sizey-2.)/(no_particles+1) # y initial separation between balls
print dy ball_list=[] for i in range(no_particles):
```

```
    ball=canvas.create_oval(x,y,x+r,y+r,fill="red")
```

```
y = y+dy
ball_list.append(ball)
```

```
#moves no_moves=4 # number of moves for j in range(no_moves):
```

```
for ball in ball_list:
    canvas.move(ball, choice([-1,1])*depx, depy)
canvas.after(1)
canvas.update()
```

```
#analysis - histogram # see http://matplotlib.sourceforge.net/examples/api/histogram\_demo.html
xpos=[] for ball in ball_list:
```

```
    posi=canvas.coords(ball)
    xpos.append(((no_moves+1.)/no_moves)*(posi[0]-x)/depx)
    # le facteur (no_moves+1.)/no_moves) permet de gérer la largeur des barres
    de l'histogramme
```

```
xh=np.array(xpos) # see http://www.scipy.org/Cookbook/BuildingArrays #print xh
```

```
fig = plt.figure() ax = fig.add_subplot(111) n, bins, patches = ax.hist(xh, (no_moves)+1,
facecolor='green', alpha=0.75) print n,bins, patches
```

```
plt.show()
```

```
#window.mainloop()
```

```
</sxh>
```

## Marche aléatoire d'un grand nombre de pas

```
<sxh python; title : 06_tkinter_random_walk_many_steps_1D.py> #!/usr/bin/env python # -*- coding:
utf-8 -*-
```

```
from Tkinter import * from random import choice # http://docs.python.org/library/random.html import
numpy as np import matplotlib.pyplot as plt #
http://matplotlib.sourceforge.net/api/pyplot\_api.html#module-matplotlib.pyplot import
matplotlib.mlab as mlab #
http://matplotlib.sourceforge.net/api/mlab\_api.html#module-matplotlib.mlab
```

```
window = Tk() sizex=400 sizey=400 canvas = Canvas(window, width = sizex, height = sizey)
canvas.pack() x = 200 # initial left-most edge of first ball y = 1 # initial top-most edge of first ball
r=4 # ball diameter depx=1 # displacement at each move in x direction depy=0
```

```
# create balls: no_particles= 2000 dy = (sizey-2.)/(no_particles+1) # y initial separation between
balls print dy ball_list=[] for i in range(no_particles):
```

```
    ball=canvas.create_oval(x,y,x+r,y+r,fill="blue")
```

```
y = y+dy
ball_list.append(ball)
```

```
#moves no_moves=1000 for j in range(no_moves):
```

```
    for ball in ball_list:
        canvas.move(ball, choice([-1,1])*depx, depy)
    canvas.after(1)
    canvas.update()
```

```
#analysis - histogram # see http://matplotlib.sourceforge.net/examples/api/histogram\_demo.html
xpos=[] for ball in ball_list:
```

```
    posi=canvas.coords(ball)
    xpos.append((posi[0]-x)/depx)
```

```
xh=np.array(xpos) # see http://www.scipy.org/Cookbook/BuildingArrays # compute the mean mu and
sigma from xh (and/or theoretical value from random walk result) mu=np.mean(xh) sigma=np.std(xh)
fig = plt.figure() ax = fig.add_subplot(111) # print xh n, bins, patches = ax.hist(xh, 10,
facecolor='green', alpha=0.75) print n,bins, patches # hist uses np.histogram to create 'n' and 'bins'.
cf. http://docs.scipy.org/doc/numpy/reference/generated/numpy.histogram.html
```

```
ax.set_xlabel('X positions') ax.set_ylabel('Occurences')
```

```
ax.grid(True)
```

```
plt.show()
```

```
#window.mainloop() </sxh>
```

## Avec analyse de la distribution :

```
<sxh python; title : 07_tkinter_random_walk_many_steps_1D-analysis.py> #!/usr/bin/env python # -*-
coding: utf-8 -*-
```

```
from Tkinter import * from random import choice # http://docs.python.org/library/random.html import
numpy as np import matplotlib.pyplot as plt #
http://matplotlib.sourceforge.net/api/pyplot\_api.html#module-matplotlib.pyplot import
matplotlib.mlab as mlab #
http://matplotlib.sourceforge.net/api/mlab\_api.html#module-matplotlib.mlab
```

```
window = Tk() sizex=400 sizey=400 canvas = Canvas(window, width = sizex, height = sizey)
canvas.pack() x = 200 # initial left-most edge of first ball y = 1 # initial top-most edge of first ball
r=4 # ball diameter depx=1 # displacement at each move in x direction depy=0
```

```
# create balls: no_particles= 1000 dy = (sizey-2.)/(no_particles+1) # y initial separation between
balls #print dy ball_list=[] for i in range(no_particles):
```

```
    ball=canvas.create_oval(x,y,x+r,y+r,fill="blue")
    y = y+dy
```

```
ball_list.append(ball)
```

```
#moves no_moves=900 for j in range(no_moves):
```

```
    for ball in ball_list:
        canvas.move(ball, choice([-1,-1,-1,-1,-1,1,1,1,1,1])*depx, depy)
    canvas.after(1)
    canvas.update()
```

```
#analysis - histogram # see http://matplotlib.sourceforge.net/examples/api/histogram\_demo.html
xpos=[] for ball in ball_list:
```

```
    posi=canvas.coords(ball)
    xpos.append(posi[0]-x)
```

```
xh=np.array(xpos) # see http://www.scipy.org/Cookbook/BuildingArrays # compute the mean mu and
sigma from xh (and/or theoretical value from random walk result) mu=np.mean(xh) sigma=np.std(xh)
fig = plt.figure() ax = fig.add_subplot(111) # print n, bins, patches = ax.hist(xh, 20,
facecolor='green', alpha=0.75) print mu, sigma print n,bins, patches # hist uses np.histogram to
create 'n' and 'bins'. # np.histogram returns the bin edges, so there will be ii probability # density
values in n, ii+1 bin edges in bins and ii patches. To get # everything lined up, we'll compute the bin
centers bincenters = 0.5*(bins[1:]+bins[:-1]) # add a 'best fit' line for the normal PDF yh = (bins[1]-
bins[0])*no_particles*mlab.normpdf( bincenters, mu, sigma) #
http://matplotlib.sourceforge.net/api/mlab\_api.html#matplotlib.mlab.normpdf l = ax.plot(bincenters,
yh, 'r-', linewidth=1) #print n ax.set_xlabel('X positions') ax.set_ylabel('Occurences')
```

```
ax.grid(True)
```

```
plt.show()
```

```
#window.mainloop() </sxh>
```

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