

# Simulations numériques de marches aléatoires : programmes en Python

Pour une bonne compréhension, ces programmes doivent être étudiés successivement. Il est important d'exécuter le code Python et même de tester des petites modifications.

## Génération de nombres aléatoires

### 01\_random.py

```
#!/usr/bin/python
# -*- coding: utf-8 -*-
"""
cf. documentation cf http://docs.python.org/library/random.html
random number generation - génération de nombres aléatoires
functions of interest : choice, randint, seed
"""

from random import *

facepiece = ['pile', 'face']
valeurpiece = [0.01, 0.02, 0.05, 0.1, 0.2, 0.5, 1., 2.]

for i in range(1):
    # choice : random choice of an element from a list
    print(choice(facepiece), choice(valeurpiece))
    # randint : return a random integer number between 2 values
    (including limits)
    print(randint(0,10)) # imprime un nombre aléatoire entre 0 et
    10
    print(choice(range(0,11,1))) # same function, using choice and
    range to create the list

# seed(ANY_DATA) : seeding of the random number generator with any
# (constant) data
# in order to generate reproducible random sequences.
# seed() - without data - uses internal clock value to "randomly"
# initiate the generator !

for j in range(3):
    #seed('ma chaîne personnelle') # reproducible initialization
    seed() # to randomly initiate the generator
    for i in range(10):
        print(randint(1000,9999))
    print(" ")
```

## Histogrammes de nombres aléatoires

### [02\\_random\\_histogram.py](#)

```
#!/usr/bin/env python
# -*- coding: utf-8 -*-

from random import *      # cf. documentation cf
http://docs.python.org/library/random.html
import numpy as np
import matplotlib.pyplot as plt      #
http://matplotlib.sourceforge.net/api/pyplot_api.html#module-matplotlib
.pyplot
import matplotlib.mlab as mlab      #
http://matplotlib.sourceforge.net/api/mlab_api.html#module-matplotlib.m
lab

#seed('ma chaîne personnelle') # reproducible initialization
seed()

rval = []
for j in range(100000):
    rval.append(randint(0,99)) # append to the list a random
(integer) number between 0 and 99

# print rval # uncomment just to see the list of random numbers

# analysis - histogram - see
http://matplotlib.sourceforge.net/examples/api/histogram_demo.html
# http://fr.wikipedia.org/wiki/Histogramme
xh = np.array(rval) # see http://www.scipy.org/Cookbook/BuildingArrays
transforme une liste en un tableau numérique de Numpy
# print(xh)

fig = plt.figure()
ax = fig.add_subplot(111)

n, bins, patches = ax.hist(xh, 50, facecolor='green', alpha=0.75)
print(n) # les nombres d'occurences par classe
print(bins) # les classes, de largeur identique

# modifier le nombre de nombres générés, les nombres de classes-bins,

plt.show()
```

## Représenter le déplacement d'un objet

### 03\_tkinter\_simple\_move.py

```
#!/usr/bin/python
# -*- coding: utf-8 -*-

from tkinter import *
import time

window = Tk()
sizex = 400
sizey = 200
canvas = Canvas(window, width = sizex, height = sizey)
canvas.pack()
x = 100      # initial left-most edge of first ball
y = 30      # initial top-most edge of first ball
r = 20      # ball diameter
depx = 2     # displacement at each move in x direction
depy = 1     # displacement at each move in y direction

ball=canvas.create_oval(x,y,x+r,y+r,fill="blue")

#moves
no_moves = 140
for j in range(no_moves):
    canvas.move(ball, depx, depy)
    canvas.after(20)      # time delay in milliseconds
    canvas.update()

time.sleep(5) # on attend quelques secondes
window.destroy()
```

## Représenter le déplacement de nombreux points

### 04\_tkinter\_many\_moves.py

```
#!/usr/bin/python
# -*- coding: utf-8 -*-

from tkinter import *
import time
from random import *

window = Tk()
sizex = 400
sizey = 600
canvas = Canvas(window, width = sizex, height = sizey)
canvas.pack()
```

```
x = 100      # initial left-most edge of first ball
y = 30      # initial top-most edge of first ball
r = 16      # ball diameter
depx = 2     # displacement at each move in x direction
depy = 0     # displacement at each move in y direction

# create balls:
no_particles = 20
dy = (sizey-2.*y)/(no_particles+1)      # y initial separation between balls
print(dy)
ball_list = []
for i in range(no_particles):
    ball = canvas.create_oval(x,y,x+r,y+r,fill="blue")
    y = y+dy
    ball_list.append(ball)

#moves
no_moves = 100
for j in range(no_moves):
    for ball in ball_list:
        canvas.move(ball, depx, choice([-2, 2]) )
#        canvas.move(ball, depx, depy)
    canvas.after(10)
    canvas.update()

time.sleep(5) # on attend quelques secondes
window.destroy()
```

## Marche aléatoire d'un petit nombre de pas

[05\\_tkinter\\_random\\_walk\\_few\\_steps\\_1D.py](#)

```
#!/usr/bin/env python
# -*- coding: utf-8 -*-

from tkinter import *
from random import choice      #
http://docs.python.org/library/random.html
import numpy as np
import matplotlib.pyplot as plt      #
http://matplotlib.sourceforge.net/api/pyplot_api.html#module-matplotlib
.pyplot
import matplotlib.mlab as mlab      #
http://matplotlib.sourceforge.net/api/mlab_api.html#module-matplotlib.m
lab
```

```
window = Tk()
size_x = 200
size_y = 600
canvas = Canvas(window, width = size_x, height = size_y)
canvas.pack()
x = 100      # initial left-most edge of first ball
y = 1       # initial top-most edge of first ball
r = 4       # ball diameter
depx = 10   # displacement at each move in x direction
depy = 0

# create balls:
no_particles = 6400
dy = (size_y-2.*y)/(no_particles+1)      # y initial separation
between balls
print(dy)
ball_list = []
for i in range(no_particles):
    ball = canvas.create_oval(x,y,x+r,y+r,fill="red")
    y = y+dy
    ball_list.append(ball)

#moves
no_moves = 6 # number of moves
for j in range(no_moves):
    for ball in ball_list:
        canvas.move(ball, choice([-1,1])*depx, depy)
    canvas.after(1)
    canvas.update()

#analysis - histogram
# see
http://matplotlib.sourceforge.net/examples/api/histogram\_demo.html
xpos=[]
for ball in ball_list:
    posi = canvas.coords(ball)
    xpos.append(((no_moves+1.)/no_moves)*(posi[0]-x)/depx)
    # le facteur (no_moves+1.)/no_moves permet de gérer la largeur des
    # barres de l'histogramme
xh = np.array(xpos) # see http://www.scipy.org/Cookbook/BuildingArrays
#print(xh)

fig = plt.figure()
ax = fig.add_subplot(111)
n, bins, patches = ax.hist(xh, (no_moves)+1, facecolor='green',
alpha=0.75)
print(n,bins, patches)

plt.show()
```

```
#window.mainloop()
```

## Marche aléatoire d'un grand nombre de pas

[06\\_tkinter\\_random\\_walk\\_many\\_steps\\_1D.py](#)

```
#!/usr/bin/env python
# -*- coding: utf-8 -*-

from tkinter import *
from random import choice #
http://docs.python.org/library/random.html
import numpy as np
import matplotlib.pyplot as plt #
http://matplotlib.sourceforge.net/api/pyplot_api.html#module-matplotlib
.pyplot
import matplotlib.mlab as mlab #
http://matplotlib.sourceforge.net/api/mlab_api.html#module-matplotlib.m
lab

window = Tk()
size_x = 400
size_y = 400
canvas = Canvas(window, width = size_x, height = size_y)
canvas.pack()
x = 200 # initial left-most edge of first ball
y = 1 # initial top-most edge of first ball
r = 4 # ball diameter
depx = 1 # displacement at each move in x direction
depy = 0

# create balls:
no_particles = 1600
dy = (size_y-2.)/(no_particles+1) # y initial separation between
balls
print(dy)
ball_list = []
for i in range(no_particles):
    ball = canvas.create_oval(x,y,x+r,y+r,fill="blue")
    y = y+dy
    ball_list.append(ball)

#moves
no_moves = 200
for j in range(no_moves):
    for ball in ball_list:
        canvas.move(ball, choice([-1,1])*depx, depy)
```

```

    canvas.after(1)
    canvas.update()

#analysis - histogram
# see
http://matplotlib.sourceforge.net/examples/api/histogram\_demo.html
xpos = []
for ball in ball_list:
    posi = canvas.coords(ball)
    xpos.append((posi[0]-x)/depX)
xh = np.array(xpos) # see http://www.scipy.org/Cookbook/BuildingArrays
# compute the mean mu and sigma from xh (and/or theoretical value
# from random walk result)
mu = np.mean(xh)
sigma = np.std(xh)
fig = plt.figure()
ax = fig.add_subplot(111)
# print xh
n, bins, patches = ax.hist(xh, 10, facecolor='green', alpha=0.75)
print(n,bins, patches)
# hist uses np.histogram to create 'n' and 'bins'. cf.
http://docs.scipy.org/doc/numpy/reference/generated/numpy.histogram.html

ax.set_xlabel('X positions')
ax.set_ylabel('Occurences')

ax.grid(True)

plt.show()

#window.mainloop()

```

## Avec analyse de la distribution :

### [07\\_tkinter\\_random\\_walk\\_many\\_steps\\_1D-analysis.py](#)

```

# -*- coding: utf-8 -*-

from tkinter import *
from random import choice #
http://docs.python.org/library/random.html
import numpy as np
import matplotlib.pyplot as plt #
http://matplotlib.sourceforge.net/api/pyplot\_api.html#module-matplotlib.pyplot
import matplotlib.mlab as mlab #
http://matplotlib.sourceforge.net/api/mlab\_api.html#module-matplotlib.mlab

```

```
window = Tk()
sizeX = 400
sizeY = 400
canvas = Canvas(window, width = sizeX, height = sizeY)
canvas.pack()
x = 200      # initial left-most edge of first ball
y = 1       # initial top-most edge of first ball
r = 4       # ball diameter
depx = 1    # displacement at each move in x direction
depy = 0

# create balls:
no_particles = 1000
dy = (sizeY-2.)/(no_particles+1)      # y initial separation between
balls
#print dy
ball_list=[]
for i in range(no_particles):
    ball = canvas.create_oval(x,y,x+r,y+r,fill="blue")
    y = y+dy
    ball_list.append(ball)

#moves
no_moves = 400
for j in range(no_moves):
    for ball in ball_list:
        canvas.move(ball, choice([-1,-1,-1,-1,1,1,1,1,1,1])*depx, depy)

#drift
    canvas.after(1)
    canvas.update()

#analysis - histogram
# see
http://matplotlib.sourceforge.net/examples/api/histogram\_demo.html
xpos = []
for ball in ball_list:
    posi = canvas.coords(ball)
    xpos.append(posi[0]-x)
xh = np.array(xpos) # see http://www.scipy.org/Cookbook/BuildingArrays
# compute the mean mu and sigma from xh (and/or theoretical value
from random walk result)
mu = np.mean(xh)
sigma = np.std(xh)
fig = plt.figure()
ax = fig.add_subplot(111)
# print xh
n, bins, patches = ax.hist(xh, 20, facecolor='green', alpha=0.75)
print(mu, sigma)
print(n,bins, patches)
```



```
# hist uses np.histogram to create 'n' and 'bins'.
# np.histogram returns the bin edges, so there will be ii probability
# density values in n, ii+1 bin edges in bins and ii patches. To get
# everything lined up, we'll compute the bin centers
bincenters = 0.5*(bins[1:]+bins[:-1])
# add a 'best fit' line for the normal PDF
yh = (bins[1]-bins[0])*no_particles*mlab.normpdf( bincenters, mu,
sigma) #
http://matplotlib.sourceforge.net/api/mlab_api.html#matplotlib.mlab.normpdf
l = ax.plot(bincenters, yh, 'r--', linewidth=1)
#print n
ax.set_xlabel('X positions')
ax.set_ylabel('Occurences')

ax.grid(True)

plt.show()

#window.mainloop()
```

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